

The April 20<sup>th</sup> meeting was held at the Bruce County Museum Art Gallery, with Stephen Hogbin as the guest. Stephen has recently published another book, *"Hogbin on Woodturning : Masterful Projects Uniting Purpose, Form, and Technique"*, published by Fox Chapel, and available from Amazon books and undoubtedly other book stores. On display in the Gallery were all of the projects that are featured in Stephen's book.

Stephen Hogbin has been into woodworking for almost 40 years, and attained international recognition already in the early 1970's with some work featured at an exhibition in Toronto. His works reflect strong and unique design elements, along with fine craftsmanship, with extensive use of colour and decoration to accentuate the work. You may wish to check out the following websites for further insight into Stephen's work :

[www.stephenhogbin.com](http://www.stephenhogbin.com)

[www.davidkayegallery.com](http://www.davidkayegallery.com)

Our club also welcomed several members of the Golden Horseshoe Woodturners Guild to the meeting, including their president Mike Brazeau and vice-president Andy Di Tomaso. It was good to have them attend.



In Stephen's presentation, he encouraged the audience to spend more time thinking about their work and to ask questions – where do ideas come from ? is it art or is it design ? what is the role of design ? what is the role of science ?

In thinking about the ART of some work, he described this as "knowing feeling" that it is art, with almost a spiritual quality to the work. On the other hand the CRAFT of the work is more about "know how" dealing with the physical aspects of the project. The DESIGN of the project is about "knowing what" works and what doesn't seem right, and involves an upfront emotional element. The SCIENCE of the work refers to the "knowledge" of all aspects of the craft, involving the intellect, and is gained through experience, interaction with others in the craft, and possibly from research. Stephen emphasized that the development of ideas involves all four of those basic elements. Conceptual idea development is probably mostly art; procedural development is related mostly to the craft; visual impact relates to the design; and verbal idea development involves all elements.

Stephen is a proponent of using the basic problem solving methodology to address the development of ideas for a project, that is identify the issues and

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any problems, let them incubate and develop some ideas, pick the best ideas and develop them through planning and composing possible solutions, and then selecting and moving forward with the application and making of a project.

The members present gave Stephen a round of applause to thank him for his presentation.

At Stephen's request, members also brought a piece of their work to the meeting, so that Stephen could get an idea of the kinds of work being done at the club.

### **NEXT MEETING : 18 May 2013**

Carl Durance will demonstrate how wood turnings can be embellished with texture and colour. Carl will share several techniques he has incorporated into his turnings, including colour, carving, texturing, and wood burning.



Wood turning items brought by members to the meeting.